Rules \& Regulations for the Chess Tournament

1. If you are not present on the Goard at the time of start of any round, you will be declared lost for that game
2. Each player must make all his moves in the 15 minutes allocated to fim in the stop watch (if provided) \& finish the game within 30 minutes.
3. If 6oth players agree for a draw, 6oth players get 1 point. Every player willget 3 points for a win, 1 for a draw \& 0 for a loss
4. Win will be granted only if a player calls the arbiter as soon as his opponent plays an illegal move or becomes checkmated. Capturing opponents king is illegal if u will lose the point.
5. Fifty consecutive moves without a pawn move in agame is a draw. If there is no mating material like pawn or queen or rook or 2 bishops or Knight +6 is hop left on the Goard, u canclaim a draw to the arbiter.
6. All players will play all 5 games despite loss. The players who win most number of games edefeats best performers of the competition will get prizes as per Buchirolz system
7. If any players parent/friend interferes in agame or disturbs any game or if any players mobile rings, that player will be declared lost.
8. One illegal move by a player in a game will be declared lost as follows
a. Only one fand should be used for moving pieces, capturing pieces \& pressing clock
9. During castling, a player must use only one hand, moving the King first followed by the rook.
c. Touch to move -Once you touch a piece, u have to move it.
d. If a piece is not placed properly on a square, u can say 'adjust' $\mathcal{G}$ then set the piece properly

